while said instance of said application program is still in focus, selecting one of the memory buffers; and

automatically recalling data from the selected one of the memory buffers to said instance of said application.

15. The method of claim 14, wherein the step of selecting a recall operation and the step of selecting the buffer occur simultaneously.

16. The method of claim 15, wherein a left click on a mouse simultaneously selects a recall operation and a first buffer, and wherein a right click on the mouse simultaneously selects a recall operation and a second buffer.

17. The method of claim 15, wherein a keystroke combination simultaneously selects a recall operation and one of the multiple buffers.

18. The method of claim 17, wherein the keystroke combination is user-customizable.

19. The method of claim 14, wherein the step of selecting one of the memory buffers selects a last buffer into which data is stored if no one of the buffers is explicitly selected.

20. The method of claim 14, wherein all of the steps are performed by use of a pointing device.

21. The method of claim 14, wherein the step of selecting a memory buffer is performed by use of a menu.

22. The method of claim 21, wherein said menu includes indicators that show the type of data stored in each of the memory buffers.

23. The method of claim 14, further comprising the step of selecting a position in said instance of said application, wherein said recalling step automatically recalls data from the selected buffer to the selected position in said application.

24. The method of claim 14, further comprising the steps of:

while said instance of said application program is in focus, re-selecting the recall operation;

while said instance of said application program is still in focus, selecting another one of the memory buffers; and

automatically recalling data from the other selected one of the memory buffers to said instance of said application.

25. The method of claim 14, wherein each of said multiple memory buffers is a system-wide buffer.

26. A method for transferring data from a first application to a second application using one of multiple memory buffers comprising the steps of:

bringing said first application into focus;

selecting data from said first application;

selecting one of said multiple memory buffers while said first application remains in focus;

storing the selected data to the selected one of said buffers;

bringing said second application into focus;

re-selecting the selected one of said memory buffers while said second application is in focus; and

recalling data from the re-selected one of said buffers to said second application.

27. The method of claim 26, wherein each of said memory buffers is a system-wide editing buffer.

28. Computer-executable process steps stored on a computer-readable medium, the computer executable process steps to store data from an instance of an application program into at least one of multiple memory buffers, the computer-executable process steps comprising:

code to bring the instance of the application program into focus;

code to select data in the instance of the application program;

code to select a store operation while the instance of the application program is in focus;

code to select one of the memory buffers while the instance of the application program is still in focus; and

code to automatically store the selected data into the selected one of the memory buffers.

29. Computer-executable process steps according to claim 28, wherein the code to select a store operation and the code to select the buffer are executed simultaneously.

30. Computer-executable process steps according to claim 29, wherein a left click on a mouse simultaneously executes code to select a store operation and to select a first buffer, and wherein a right click on the mouse simultaneously executes code to select a store operation and to select a second buffer.

31. Computer-executable process steps according to claim 30, wherein a keystroke combination simultaneously executes code to select a store operation and to select one of the multiple buffers.

32. Computer-executable process steps according to claim 31, wherein the keystroke combination is user-customizable.

33. Computer-executable process steps according to claim 28, wherein the code to select one of the memory buffers selects a next blank memory buffer if no one of the memory buffers is explicitly selected.

34. Computer-executable process steps according to claim 28, wherein all of the code is executed in response to use of a pointing device.

35. Computer-executable process steps according to claim 28, wherein the code to select a memory buffer is executed in response to use of a menu.

36. Computer-executable process steps according to claim 35, wherein the menu includes indicators that show the type of data stored in each of the memory buffers.

37. Computer-executable process steps according to claim 28, wherein each of the multiple memory buffers is a system-wide memory buffer.

38. Computer-executable process steps according to claim 28, further comprising code to delete the selected data from the instance of the application program after the selected data is stored to the selected one of the memory buffers.

39. Computer-executable process steps according to claim 28, further comprising:

code to select other data in the instance of the application program;

code to re-select the store operation while the instance of the application program is in focus;

code to select another one of the multiple buffers while the instance of the application program is still in focus; and

code to automatically store the other selected data into the other selected one of the buffers.

40. Computer-executable process steps according to claim 39, further comprising code to increase the number of buffers after each store operation.

41. Computer-executable process steps stored on a computer-readable medium, the computer executable process steps to copy data from at least one of multiple memory editing buffers into an instance of an application program, the computer-executable process steps comprising:

code to bring the instance of the application program into focus;

code to select a recall operation while the instance of the application program is in focus;

code to select one of the memory buffers while the instance of the application program is still in focus; and

code to automatically recall data from the selected one of the memory buffers to the instance of the application.

42. Computer-executable process steps according to claim 41, wherein the code to select a recall operation and the code to select the buffer are executed simultaneously.

43. Computer-executable process steps according to claim 42, wherein a left click on a mouse simultaneously executes code to select a recall operation and to select a first buffer, and wherein a right click on the mouse simultaneously executes code to select a recall operation and to select a second buffer.

44. Computer-executable process steps according to claim 42, wherein a keystroke combination simultaneously executes code to select a recall operation and to select one of the multiple buffers.

45. Computer-executable process steps according to claim 44, wherein the keystroke combination is user-customizable.

46. Computer-executable process steps according to claim 41, wherein the code to select one of the memory buffers selects a last buffer into which data is stored if no one of the buffers is explicitly selected.

47. Computer-executable process steps according to claim 41, wherein all of the code is executed in response to use of a pointing device.

48. Computer-executable process steps according to claim 41, wherein the code to select a memory buffer is executed in response to use of a menu.

49. Computer-executable process steps according to claim 48, wherein the menu includes indicators that show the type of data stored in each of the memory buffers.

50. Computer-executable process steps according to claim 41, further comprising code to select a position in the instance of the application, wherein the code to recall automatically recalls data from the selected buffer to the selected position in the application.

51. Computer-executable process steps according to claim 41, further comprising:

code to re-select the recall operation while the instance of the application program is in focus;

code to select another one of the memory buffers while the instance of the application program is still in focus; and

code to automatically recall data from the other selected one of the memory buffers to the instance of the application.

52. Computer-executable process steps according to claim 41, wherein each of the multiple memory buffers is a system-wide buffer.

53. Computer-executable process steps stored on a computer-readable medium, the computer executable process steps to transfer data from a first application to a second application using one of multiple memory buffers, the computer-executable process steps comprising:

code to bring the first application into focus;

code to select data from the first application;

code to select one of the multiple memory buffers while the first application remains in focus;

code to store the selected data to the selected one of the buffers;

code to bring the second application into focus;

code to re-select the selected one of the memory buffers while the second application is in focus; and

code to recall data from the re-selected one of the buffers to the second application.

54. Computer-executable process steps according to claim 53, wherein each of the memory buffers is a system-wide editing buffer.

55. A computer-readable medium which stores computer-executable process steps, the computer-executable process steps to store data from an instance of an application program into at least one of multiple memory buffers, the computer-executable process steps comprising:

a focusing step to bring the instance of the application program into focus;

a selecting step to select data in the instance of the application program;

a first selecting step to select a store operation while the instance of the application program is in focus;

a second selecting step to select one of the memory buffers while the instance of the application program is still in focus; and

a storing step to automatically store the selected data into the selected one of the memory buffers.

56. A computer-readable medium according to claim 55, wherein the step to select a store operation and the step to select the buffer occur simultaneously.

57. A computer-readable medium according to claim 56, wherein a left click on a mouse simultaneously selects a store operation and a first buffer, and wherein a right click on the mouse simultaneously selects a store operation and a second buffer.

58. A computer-readable medium according to claim 56, wherein a keystroke combination simultaneously selects a store operation and one of the multiple buffers.

59. A computer-readable medium according to claim 58, wherein the keystroke combination is user-customizable.

60. A computer-readable medium according to claim 55, wherein the step to select one of the memory buffers selects a next blank memory buffer if no one of the memory buffers is explicitly selected.

61. A computer-readable medium according to claim 55, wherein all of the steps are performed by use of a pointing device.

62. A computer-readable medium according to claim 55, wherein the selecting step is performed by use of a menu.

63. A computer-readable medium according to claim 62, wherein the menu includes indicators that show the type of data stored in each of the memory buffers.

64. A computer-readable medium according to claim 55, wherein each of the multiple memory buffers is a system-wide memory buffer.

65. A computer-readable medium according to claim 55, further comprising a deleting step to delete the selected data from the instance of the application program after the selected data is stored to the selected one of the memory buffers.

66. A computer-readable medium according to claim 55, further comprising:

a first selecting step to select other data in the instance of the application program;

a re-selecting step to re-select the store operation while the instance of the application program is in focus;

a second selecting step to select another one of the multiple buffers while the instance of the application program is still in focus; and

a storing step to automatically store the other selected data into the other selected one of the buffers.

67. A computer-readable medium according to claim 66, further comprising an increasing step to increase the number of buffers after each store operation.

68. A computer-readable medium which stores computer-executable process steps, the computer-executable process steps to copy data from at least one of multiple memory editing buffers into an instance of an application program, the computer-executable process steps comprising:

a focusing step to bring the instance of the application program into focus;

a first selecting step to select a recall operation while the instance of the application program is in focus;

a second selecting step to select one of the memory buffers while the instance of the application program is still in focus; and

a recalling step to automatically recall data from the selected one of the memory buffers to the instance of the application.

69. A computer-readable medium according to claim 68, wherein the first selecting step and the second selecting step occur simultaneously.

70. A computer-readable medium according to claim 69, wherein a left click on a mouse simultaneously selects a recall operation and a first buffer, and wherein a right click on the mouse simultaneously selects a recall operation and a second buffer.

71. A computer-readable medium according to claim 69, wherein a keystroke combination simultaneously selects a recall operation and one of the multiple buffers.

72. A computer-readable medium according to claim 71, wherein the keystroke combination is user-customizable.

73. A computer-readable medium according to claim 68, wherein the second selecting step selects a last buffer into which data is stored if no one of the buffers is explicitly selected.

74. A computer-readable medium according to claim 68, wherein all of the steps are performed by use of a pointing device.

75. A computer-readable medium according to claim 68, wherein the second selecting step is performed by use of a menu.

76. A computer-readable medium according to claim 75, wherein the menu includes indicators that show the type of data stored in each of the memory buffers.

77. A computer-readable medium according to claim 68, further comprising a selecting step to select a position in the instance of the application, wherein the recalling step automatically recalls data from the selected buffer to the selected position in the application.

78. A computer-readable medium according to claim 68, further comprising:

a re-selecting step to re-select the recall operation while the instance of the application program is in focus;

a selecting step to select another one of the memory buffers while the instance of the application program is still in focus; and

a recalling step to automatically recall data from the other selected one of the memory buffers to the instance of the application.

79. A computer-readable medium according to claim 68, wherein each of the multiple memory buffers is a system-wide buffer.

80. A computer-readable medium which stores computer-executable process steps, the computer-executable process steps to transfer data from a first application to a second application using one of multiple memory buffers, the computer-executable process steps comprising:

a first focusing step to bring the first application into focus;

a first selecting step to select data from the first application;

a second selecting step to select one of the multiple memory buffers while the first application remains in focus;

a storing step to store the selected data to the selected one of the buffers;

a second focusing step to bring the second application into focus;

a re-selecting step to re-select the selected one of the memory buffers while the second application is in focus; and

a recalling step to recall data from the re-selected one of the buffers to the second application.

81. A computer-readable medium according to claim 80, wherein each of the memory buffers is a system-wide editing buffer.

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